

Faculty: Zenaida Vergara  
Audio Fundamentals and Mixing Techniques III  
Spring – 4 Credits  
Online-Remote Instruction

This course is a continuation of the exploration into modern mixing and sound/music production. This third sequence will continue to learn Pro Tools by diving deeper into the technical and creative processes of mixing across different music genres. Students will also learn unique and exploratory mixing techniques that encourage the development of personal sound aesthetics.

Projects will continue to include music while expanding into other forms of sound reproduction like soundscapes and podcasting. Students can choose to use this final sequence as a culminating experience to work on assigned projects or producing personal works.

This course is taught using Canvas for online lectures and demonstrations, Pro Tools for mixing, and listening exercises using various streaming platforms. By the end of the course, students will have an advanced understanding of sound manipulation to produce and complete mixes that meet commercial audio production standards.

### **Prerequisites and Registration**

Accepts students who completed the prerequisite course, Audio Fundamentals and Mixing Techniques I & II or equivalent coursework or prior experience will be considered. Please email the faculty with a brief description of related experience and/or education.

### **Preparatory For**

Music Industry, Sound For The Moving Image and Video Games, Live Sound Reinforcement, Sound Reproduction for Audio Books, Podcasting, and Journalism.

### **Special Expenses**

Remote students will need a computer that meet the Pro Tools system requirements, a student Pro Tools subscription, and iLok License Manager.

Meetings: Monday Evenings 5:30pm  
Remote Instruction on Zoom